

正規描述與自動驗證

Formal Description & Automated Verification

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產業升級壓力下的一代

- 大前研一（未來分析家）：「台灣未來五年優勢只剩下五年。」
- 杜書伍（聯強國際董事長）：「台灣未來五年優勢只剩下五年。」
- 歐陽明（聯強國際副董事長）：「大陸的數位內...

台灣未來產業的優勢在哪裡？
各位五年後的競爭力在哪裡？

Verification (驗證) ?

- 找出系統設計中的所有錯誤。
- 確認系統中已經（接近）沒有錯誤。

*非常困難！
複雜系統的決勝關鍵！
各位同學的一條生路！
台灣產業的一條生路！*

簡介

- 瞭解電腦系統的formal semantics
- 學習電腦輔助驗證的理論與製作



瞭解電腦系統的formal semantics

```

divide (a, b) {
  while (a > 0)
    a = a-b;
  if (a == 0) return 1;
  else return 0;
}

```

Is this program correct? How do I know?

It checks if a is divisible by b.

I doubt it! What if b is 0?

Well, sometimes happens! 💩

瞭解電腦系統的formal semantics

```
divide (a, b) {  
  while (a > 0)  
    a = a-b;  
  if (a == 0) return 1;  
  else return 0;  
}
```

Seriously, what does "a=a-b;" means ?

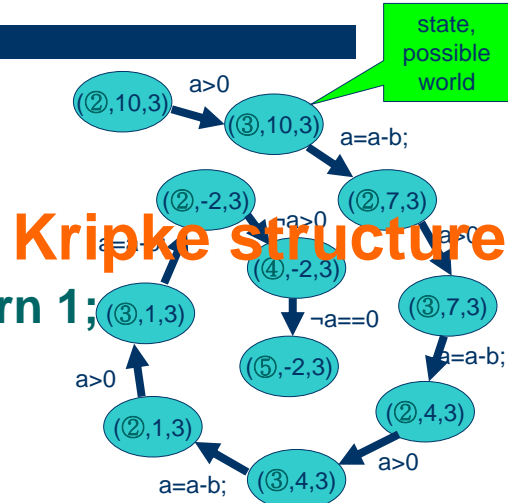
What does this 'if' statement means ?

瞭解電腦系統的formal semantics

- When we say a program is correct, what is the behavior model of the program ?
- What is the mathematics of program behaviors ?

瞭解電腦系統的formal semantics

- ① divide (a, b) {
- ② while (a > 0)
- ③ a = a-b;
- ④ if (a == 0) return 1;
- ⑤ else return 0;
- ⑥ }



瞭解電腦系統的formal semantics - an attempt

- ① divide (a, b) {
- ② while (a > 0)
- ③ a = a-b;
- ④ if (a == 0) return 1;
- ⑤ else return 0;
- ⑥ }

First-order arithmetic!
A lot of tools can help you predict the behaviors of the program.

$$\forall k \geq 0 (p(k))$$

$$a(k+1) == a(k) - b(k)$$



學習電腦輔助驗證的理論與製作

Goedel's incompleteness theorem:

- 任何有限規則系統，都有一個無法證明的事實。

State-space explosion problem ?

- When a and b are both 32 bits long, # states
 $2^{32} \times 2^{32}$
- The safety analysis problem of Boolean program is PSPACE-complete.
- The satisfiability problem of LTL is PSPACE-complete.
- The satisfiability problem of 1st-order logics is undecidable!
 - No algorithm exists!
- The safety analysis problem of algorithm is undecidable!

Things to learn in the course

- State-transition models of computer systems
 - Only with mathematical models, you can build EDA tools.
- Mathematical model construction
- Verification algorithms
- Practical techniques to overcome the complexity!

Course plan :

- basic understanding of the knowledge of computer verification
- Three projects
 - use REDLIB to solve board games
 - use REDLIB to construct system model and making verification for untimed systems
 - use REDLIB to construct system model and making verification for timed systems

Course schedule

1. 9/16 Introduction
2. 9/23 Propositional Logic & BDD technology
3. 9/30 Propositional Logic & BDD technology
4. 10/7 Propositional Logic & BDD technology
1st project announcement
5. 10/14 State Machines
6. 10/21 State Machines (→ 10/18)
7. 10/28 Temporal Logics & Symbolic Model-Checking
8. 11/4 Temporal Logics & Symbolic Model-Checking
1st project report, 2nd project announcement

Course schedule (continued)

9. 11/11 Temporal Logics & Symbolic Model-Checking
10. 11/18 Embedded Systems
11. 11/25 Midterm Exam
12. 12/2 Embedded Systems (→12/13)
13. 12/9 Embedded Systems & Symbolic Model-Checking
2nd project report, 3rd project announcement.
14. 12/16 Simulation & Bisimulation
15. 12/23 Theorem-Proving & Proof-Checking
16. 12/30 Paper reading
17. 1/7 3rd project report
18. 1/13 Final Exam

課程網頁

<http://cc.ee.ntu.edu.tw/~farn/courses/FMV/>

Evaluation

Two scenarios

- With paper presentation
midterm: 25%, final: 30%, projects: 30%,
paper presentation: 15%
- Without paper presentation
midterm: 30%, final: 30%, projects:30%,
homework: 10%

參考資料：

- Handbook of Logic in Computer Science: Vol. 1-2, edited by S. Abramsky (1993), Oxford.
- *Handbook of Theoretical Computer Science*, Vol. A & B, edited by J. van Leeuwen, Elsevier.
- Model Checking, E. Clarke, O. Grumberg, D. Peled, MIT Press
- Formal Methods for Real-Time Systems
edited by C. Heitmeyer, D. Mandrioli, Wiley
- 重要論文