

Logic Synthesis and Verification

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Two-Level Logic Minimization (1/2)

Reading:

Logic Synthesis in a Nutshell

Section 3 (§3.1-§3.2)

most of the following slides are by
courtesy of Andreas Kuehlmann

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Quine-McCluskey Procedure

- Given G and D (covers for $\mathfrak{S} = (f, d, r)$ and d , respectively), find a minimum cover G^* of primes where:

$$f \subseteq G^* \subseteq f+d \quad (G^* \text{ is a prime cover of } \mathfrak{S})$$
- Q-M Procedure:
 1. Generate all primes of \mathfrak{S} , $\{P_j\}$ (i.e. primes of $(f+d) = G+D$)
 2. Generate all minterms $\{m_i\}$ of $f = G \wedge \neg D$
 3. Build Boolean matrix B where

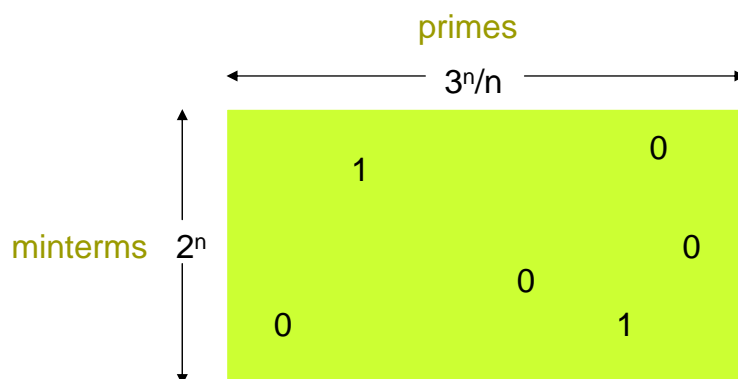
$$B_{ij} = 1 \text{ if } m_i \in P_j$$

$$= 0 \text{ otherwise}$$
 4. Solve the minimum column covering problem for B (unate covering problem)

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Complexity

- $\sim 2^n$ minterms; $\sim 3^n/n$ primes

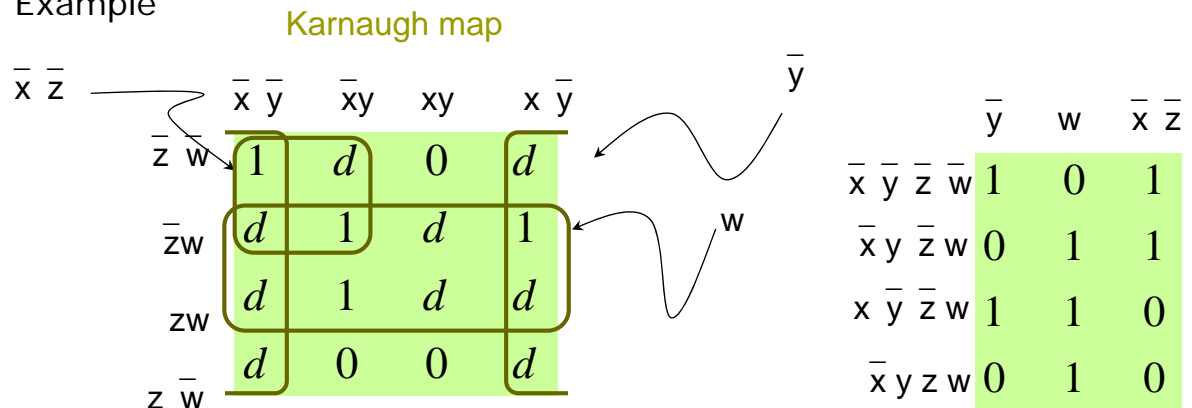


- There are $O(2^n)$ rows and $\Omega(3^n/n)$ columns. Moreover, minimum covering problem is NP-complete. (Hence the complexity can probably be double exponential in size of input, i.e. difficulty is $O(2^{3^n})$)

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Two-Level Logic Minimization

Example



$$F = \bar{x} \bar{y} z w + \bar{x} y \bar{z} w + x \bar{y} z w + x y z w \quad (\text{cover of } \bar{1})$$

$$D = \bar{y} z + x y w + \bar{x} y \bar{z} w + x \bar{y} w + \bar{x} y \bar{z} w \quad (\text{cover of } d)$$

Primes: $\bar{y} + w + \bar{x} \bar{z}$

Covering Table

Solution: $\{1,2\} \Rightarrow \bar{y} + w$ is a minimum prime cover (also $w + \bar{x} \bar{z}$)

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Covering Table

	\bar{y}	w	$\bar{x} \bar{z}$	Primes of f+d
$\bar{x} \bar{y} \bar{z} \bar{w}$	1	0	1	
$\bar{x} y \bar{z} w$	0	1	1	
$x \bar{y} \bar{z} w$	1	1	0	
$\bar{x} y z w$	0	1	0	Row singleton (essential minterm)

↑
Essential prime

Definition. An essential prime is a prime that covers an onset minterm of f not covered by any other primes.

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Covering Table

Row Equality

□ Row equality:

- In practice, many rows in a covering table are identical. That is, there exist minterms that are contained in the same set of primes.

■ Example

m_1	0101101
m_2	0101101

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Covering Table

Row and Column Dominance

□ Row dominance:

- A row i_1 whose set of primes is contained in the set of primes of row i_2 is said to **dominate** i_2 .

■ Example

i_1	011010
i_2	011110

- i_1 dominates i_2
- Can remove row i_2 because have to choose a prime to cover i_1 , and any such prime also covers i_2 . So i_2 is automatically covered.

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Covering Table

Row and Column Dominance

□ Column dominance:

- A *column* j_1 whose rows are a superset of another *column* j_2 is said to **dominate** j_2 .

■ Example

j_1	j_2
1	0
0	0
1	1
0	0
1	1

- j_1 dominates j_2
- We can remove column j_2 since j_1 covers all those rows and more. We would never choose j_2 in a minimum cover since it can always be replaced by j_1 .

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Covering Table

Table Reduction

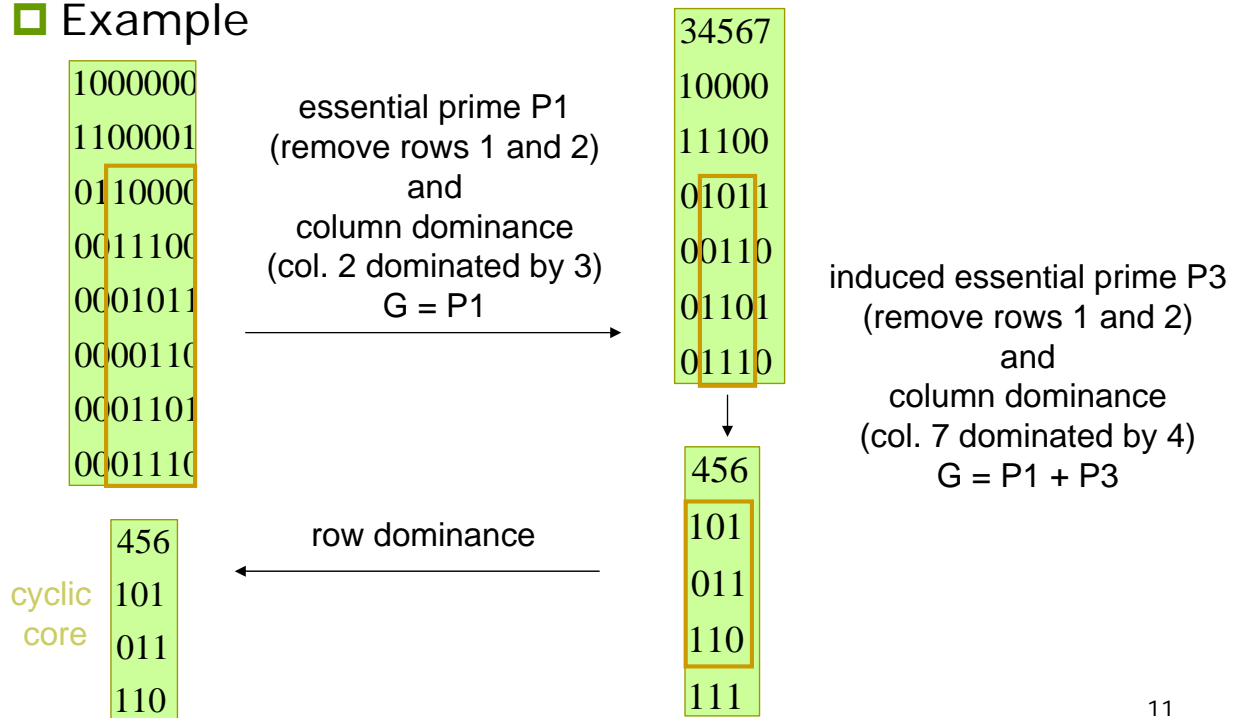
1. Remove all rows covered by essential primes (columns in row singletons). Put these primes in the cover G .
2. Group identical rows together and remove dominated rows.
3. Remove dominated columns. For equal columns, keep one prime to represent them.
4. Newly formed row singletons define **induced essential primes**.
5. Go to 1 if covering table decreased.

- The resulting reduced covering table is called the **cyclic core**. This has to be solved (**unate covering problem**). A minimum solution is added to G . The resulting G is a minimum cover.

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Covering Table Table Reduction

Example



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Solving Cyclic Core

Best known method (for unate covering) is **branch and bound** with some clever bounding heuristics

Independent Set Heuristic:

Find a maximum set I of "independent" rows. Two rows B_{i_1}, B_{i_2} are independent if **not** $\exists j$ such that $B_{i_1j} = B_{i_2j} = 1$. (They have **no column in common.**)

Example

A covering matrix B rearranged with independent sets first

$B =$

1 1 1	0
1 1 1 1	0
1 1	0
A	C

Independent set \mathcal{I} of rows

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Solving Cyclic Core

□ Lemma:

$$|\text{Solution of Covering}| \geq |\mathcal{I}|$$

m_1 must be covered by one of the three columns

m_1	1 1 1		
m_2		1 1 1 1	
m_3			1 1
	A	C	

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Solving Cyclic Core

□ Heuristic algorithm:

- Let $\mathcal{I} = \{I_1, I_2, \dots, I_k\}$ be the independent set of rows
- 1. choose $j \in I_i$ such that column j covers the most rows of A . Put P_j in G
- 2. eliminate all rows covered by column j
- 3. $\mathcal{I} \leftarrow \mathcal{I} \setminus \{I_i\}$
- 4. go to 1 if $|\mathcal{I}| > 0$
- 5. If B is empty, then done (in this case achieve minimum solution because of the lower bound of previous lemma attained - **IMPORTANT**)
- 6. If B is not empty, choose an independent set of B and go to 1

1 1 1		
	1 1 1 1	
		1 1
A	C	

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Prime Generation for Single-Output Function

Tabular method

(based on *consensus* operation, or ∇):

- Start with all minterm canonical form of F
- Group *pairs* of adjacent minterms into cubes
- Repeat merging cubes until no more merging possible; mark (\checkmark) + remove all covered cubes.
- Result: set of *primes* of f .

Example

$$F = x' y' + w x y + x' y z' + w y' z$$

$$F = x' y' + w x y + x' y z' + w y' z$$

$w' x' y' z' \checkmark$	$w' x' y' \checkmark$	$x' y' \checkmark$
	$w' x' z' \checkmark$	$x' z' \checkmark$
	$x' y' z' \checkmark$	
$w' x' y' z \checkmark$	$x' y' z \checkmark$	
$w' x' y z' \checkmark$	$x' y z' \checkmark$	
$w x' y' z' \checkmark$	$w x' y' \checkmark$	
	$w x' z' \checkmark$	
$w x' y' z \checkmark$	$w y' z \checkmark$	
$w x' y z' \checkmark$	$w y z' \checkmark$	
$w x y z' \checkmark$	$w x y \checkmark$	
$w x y' z \checkmark$	$w x z \checkmark$	
$w x y z \checkmark$		

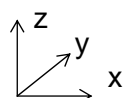
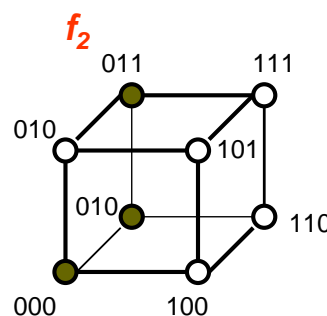
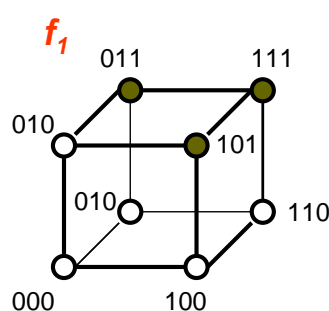
Courtesy: Maciej Ciesielski, UMASS

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Prime Generation for Multi-Output Function

- Similar to *single-output* function, except that we should include also the **primes of the products of individual functions**

Example



Can also represent it as:

$x y z$	$f_1 f_2$
0-0	01
011	11
1-1	10

$x y z$	$f_1 f_2$
0-0	01
01-	01
-11	10
1-1	10

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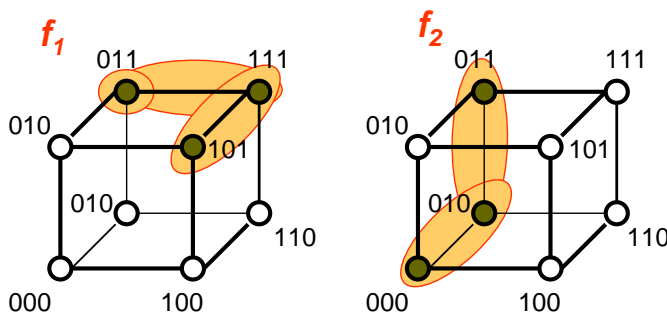
Prime Generation

Example

- Modification from single-output case: When two adjacent implicants are merged, the output parts are **intersected**

xyz	f_1	f_2
0-0	01	
011	11	
1-1	10	

000	01	✓	0-0	01
010	01	✓	01-	01
011	11		-11	10
101	10	✓	1-1	10
111	10	✓		



There are five primes for this two-output function
- What is the min cover ?

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Minimize Multi-Output Cover

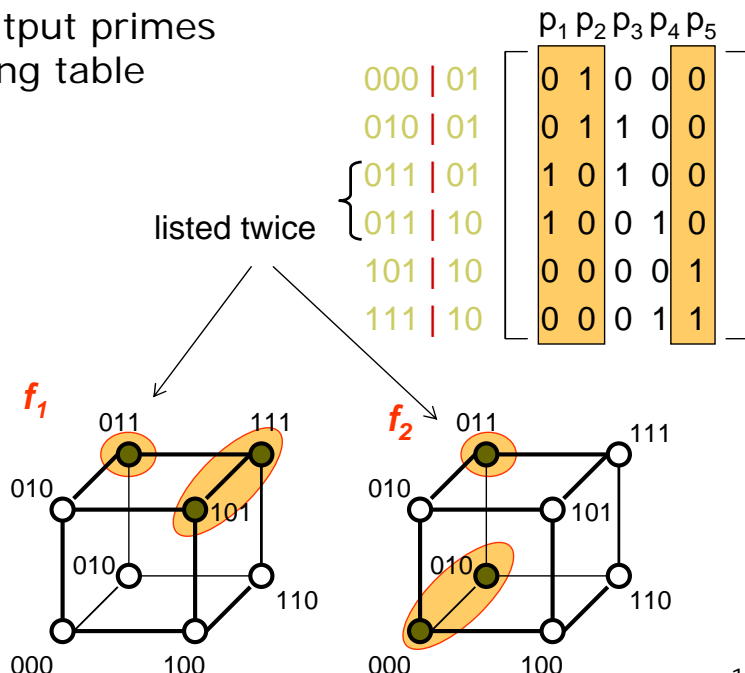
Example

- List multiple-output primes
- Create a covering table
- Solve

$$\begin{aligned}
 p_1 &= 011 | 11 \\
 p_2 &= 0-0 | 01 \\
 p_3 &= 01- | 01 \\
 p_4 &= -11 | 10 \\
 p_5 &= 1-1 | 10
 \end{aligned}$$

Min cover has 3 primes:

$$F = \{ p_1, p_2, p_5 \}$$



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Prime Generation Usingunate Recursive Paradigm

- Apply **unate recursive paradigm** with the following **merge step**
 - (Assume we have just generated all primes of f_{x_i} and $f_{\neg x_i}$)

□ Theorem.

p is a prime of f iff p is **maximal** (in terms of containment) among the set consisting of

- $P = x_i q$, q is a prime of f_{x_i} , $q \not\subseteq f_{\neg x_i}$
- $P = x_i' r$, r is a prime of $f_{\neg x_i}$, $r \not\subseteq f_{x_i}$
- $P = q r$, q is a prime of f_{x_i} , r is a prime of $f_{\neg x_i}$

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Prime Generation Usingunate Recursive Paradigm

□ Example

- Assume $q = abc$ is a prime of f_{x_i} . Form $p = x_i abc$.
- Suppose $r = ab$ is a prime of $f_{\neg x_i}$. Then $x_i' ab$ is an implicant of f .

$$f = x_i abc + x_i' ab + abc + \dots$$

- Thus abc and $x_i' ab$ are implicants, so $x_i abc$ is not prime.
- **Note:** abc is prime because if not, $ab \subseteq f$ (or ac , or bc) contradicting abc prime of f_{x_i} .
- **Note:** $x_i' ab$ is prime, since if not then either $ab \subseteq f$, $x_i' a \subseteq f$, $x_i' b \subseteq f$. The first contradicts abc prime of f_{x_i} and the second and third contradict ab prime of $f_{\neg x_i}$.

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Summary

□ Quine-McCluskey Method:

1. Generate cover of all primes $G = p_1 + p_2 + \dots + p_{3^n/n}$
2. Make G irredundant (in optimum way)

- Q-M is **exact**, i.e., it gives an exact minimum

□ Heuristic Methods:

1. Generate (somehow) a cover of \mathfrak{F} using some of the primes $G = p_{i_1} + p_{i_2} + \dots + p_{i_k}$
2. Make G irredundant (maybe not optimally)
3. Keep best result - try again (i.e. go to 1)